*Skywake* by Jamie Russell questions by Trish Buckley

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|  | Question | Answer | Page number and allocation of points |
| 1 | What happens in the first chapter? What are we meant to think? But what is the truth? | Casey faces an alien in Starbucks, and we believe she will be killed. We are meant to think she’s playing a computer game called SkyWake. We later discover it’s a flash forward to something that actually happens. | pp. 7 – 10  ½ mark what Casey does  ½ mark for playing a computer game  1 mark for it being something that happens in the future |
| 2 | What has Casey done with her hair? Why? | She has dyed it with bubble-gum blue streaks, in the same style as her favourite gaming youtuber. | p. 12  1 mark for blue dyed streaks  1 mark for gaming youtuber |
| 3 | What is Casey’s gamer name? Write it like her gamertag. | CASEY\_FLOW | p. 12  1 mark for correct name  1 mark for capitals and underscore |
| 4 | Why does Pete think Casey should attend the VIP tournament? Why is Casey reluctant to? | Pete thinks she’s the best player ever.  Casey knows the team with be angry to discover she’s a girl | p. 12  1 mark for best player  1 mark for pretending to be a boy |
| 5 | List two things we learn about SkyWake in the second chapter. | Choose from  Always written with a capital ‘S’ and capital ‘W’  Appeared from nowhere about 6 months ago  It’s a free-to-play download  Has over 12 million players worldwide  Developers are a group called Area51  Made millions from merchandise sales  They’re holding simultaneous tournaments all over the globe and Casey has a VIP invite | pp. 13 – 14  1 mark for each correct response |
| 6 | Why does Casey wear army dog tags? Provide 2 point’s worth of information | They belonged to her father, full name **Michael Charles Henderson**, who was an **officer in the Royal Engineers**. She started **wearing them after he died**. | p. 15  ½ mark for each point in bold. |
| 7 | All the gamers think Casey is a boy. How does she get away with that secret? | Her first name ‘Casey’ is gender neutral, and when she started playing around with a voice changer, people treated her differently (better) so she kept using it. | pp. 16 – 17  1 mark for name  1 mark for voice changer |
| 8 | Where is the tournament being held where Casey lives? What unusual thing happens when Casey arrives that makes her feel uneasy? | The West Point shopping centre. Casey looks up at the roof and solar panels and thinks she sees something glistening hanging over the building. | pp. 18 – 19  1 mark for exact name  1 mark for what Casey thinks she sees |
| 9 | Name the two factions of aliens in SkyWake. Describe one of them. | The Bactu – ancient race, squid-like tentacles stretching out in every direction with a bulbous head. They have telepathic powers and are nicknames ‘Squids’  The Arcturian – humanoid soldiers, nicknamed ‘Red Eyes’. They wear black armour and carry enormous plasma weapons. Gloved hands with mechanical red eyes. | pp. 22 – 23 & p. 45  ½ mark for Bactu  ½ mark for Arcturian  1 mark for detailed description of either race – must identify it correctly too |
| 10 | Name Casey’s clan and her role in the group. Provide the shortened version of the gamertags of any **2 other members** of the team and identify their role in SkyWake. | Clan name Ghost Reapers p. 24  Casey is Team leader and assault p. 45  Choose from  Cheeze - hacker  Fish – shield tank  Elite - sniper  Spock’s Brain – medic | pp. 28 – 32  ½ mark for clan name  ½ mark for Casey’s role  ½ mark for each team member and correct role |
| 11 | Give two reasons Casey is worried about her team in the knockout round. | 1. She knows Pete is out of his depth and won’t have the skills or experience to lead the team 2. The other team Strike Force is led by Xander Kane and they are very good at the game | pp. 41- 43  1 mark for worries about Pete  1 mark for worries about their competition |
| 12 | In a video game, what is a Choke Point? What is the choke point facing Casey’s team? | A Choke Point is a place in the game where designers deliberately send opposing forces to ‘duke it out’. The choke point for the team is the bunker where Pete directs them. | p. 50  1 mark for explanation/definition  1 mark for naming the bunker |
| 13 | What sounds do the Squids make? Who really hates those noises? | Pete hates the sounds of the squids moving. As they make contact with the ground, their tentacles make a sucking kind of a slurp, like angry octopuses. | p. 54  ½ mark for naming Pete  1 ½ marks for accurate words to describe the sounds |
| 14 | How does Casey save the day for the Ghost Reapers in the knockout round? | When Pete leads them into the trap, Casey takes over and sets up a creative decoy plan and eventually wins even though 2 team members are sacrificed. | pp. 58 – 63  up to 2 marks for detailed accurate information about Casey’s plan |
| 15 | What are the consequences for Pete when Casey tells him to ‘leave (her) alone’? | He is upset (p. 68) and slips away and Casey cannot find him. He exits the shopping centre via an unarmed fire escape into the centre’s service area. He discovers that the cosplayers are real and he gets captured. | pp. 70 – 76  ½ mark for runs away  ½ mark for where he goes  ½ for discovering real aliens  ½ for getting caught by them |
| 16 | How does Pete describe the language of the Red Eyes? | A strange and guttural mechanical tone like Welsh mixed with Mongolian | p. 74  up to 2 marks for accurate and correct answer |
| 17 | What does the Red Eye who runs into Pete do? And why? | He appears like he might kill Pete, and then he read the QR code on Pete’s competitor badge and then he captures him | pp. 76 – 77  1 mark for competitor’s badge  1 mark for noting this saved him |
| 18 | The drones appear and create havoc before they do what? | They surround the shopping centre and create a force field, cutting off those in the centre from those outside. | pp. 84 – 85  1 mark for force field  1 mark for cutting people off from each other |
| 19 | What game does Casey’s dad buy at the closing down arcade shop, and what two phrases does the owner Dom use to describe it? | Casey’s dad buys a broken Space Invaders unit which Dom calls ‘a piece of junk’ and ‘virtually prehistoric’. | p. 92  1 mark for space invaders  ½ mark for ‘piece of junk’  ½ mark for ‘virtually prehistoric’ |
| 20 | Describe the device the Red Eyes use to capture the people. | Looks like a black metal loop or collar that is attached and then locked around the neck of the victim | p. 104  up to two marks depending on detail and accuracy |
| 21 | Who do the Ghost Reapers interrogate for answers about the invasion in the Tesco Store? List three pieces of information they discover. | They ask Lee for answers.  Choose from  Lee works for a brand management company who just do what they’re told  They have never met the developers (Area51), they communicated completely by email  Lee didn’t know the gamers would be taken when he set up the tournaments as directed | pp. 108 – 109  ½ mark for naming Lee  ½ mark for each correct answer |
| 22 | Which of the Ghost Reaper’s is the most hostile towards Casey? Give two reasons why. | Fish.  He hates that she’s a girl  He hates that she lied to them  He blames her for their disqualification  He blames her for Pete’s disappearance | pp. 64 – 65 p. 70 pp. 111 – 112  1 mark for Fish  ½ mark for each reason |
| 23 | What is a shake and bake? | In SkyWake, it’s a way to turn the Red Eyes’s plasma rifle into a makeshift bomb by overcharging the battery pack and then throwing it at your opponent. Casey uses it in real life to get rid of a soldier who is stalking her | pp. 140 – 143  up to 2 marks for detail and accuracy |
| 24 | What good and bad news does Cheeze share with the team members who are in the elevater? | Bad news – Red Eyes are waiting for them on the floor above and the floor below  Good news – if they escape through a hatch in the roof, they will find a way into the service tunnels | p. 159  1 mark for each piece of news |
| 25 | Which team member nearly causes them to get caught by the Red Eyes in the elevator? Why? Who helps them? How? | Elite is claustrophobic and refuses to go into the small space. Casey tells him the team has his back and will help him all the way. | p. 163  ½ mark for naming Elite  ½ mark for scared of tight spaces  ½ for naming Casey  ½ mark for how she helps him |
| 26 | Name two things that are on the eight floor of the shopping centre which makes it exciting for Pete. | Choose from  Multiplex cinema  Ten pin blowing alley  A gym  A sauna | p. 167  1 mark for each correct answer |
| 27 | Describe Pete’s ‘distraction’ and what he learns from it. | Pete makes a run for it, hooting and hollering like a maniac. The overseer tries to grab him but misses and Pete slides across the solar panels like a surfer. The overseer presses a button which electrifies the collar around his neck. Instead of trying to escape, everyone just watches, and Pete realises he was being used to find out what happens if people try to escape. | pp. 170 – 172  1 mark for his distraction  1 mark for realisation |
| 28 | Who has the theory about the Invasion? Explain the theory. | Brains.  He believes the gamers are being recruited by the Red Eyes, using the game to find the best players. They are Area51 but are being helped by some humans. | pp. 183 – 184  ½ mark for Brains  1 and ½ marks for explaining the theory accurately |
| 29 | How does Dreyfus get his troops into the shopping centre? What is their first task? | Through the tunnels underneath the building. They immediately evacuate all the people floor by floor and take them back through the tunnels | pp.190 – 192  1 mark for tunnels  1 mark for evacuation |
| 30 | What happens on the loadout bay? What’s the final step? | Each of the gamers are put on a moving walkway like an assembly line. They are kitted out with their armour and weapons. The last step is the helmet which has a mind control device attached. | pp. 197 – 201  ½ mark for moving walkway  1 mark for what happens – armouring up  ½ mark for mind control in helmet |
| 31 | List four features of the Red Eye when the armour is removed | Choose from  Two metres tall  Scaly orange skin  Skin that is wrinkled and saggy  Eyes black like obsidian  Mouth with interlocking sections revealing rows of vicious-looking teeth  Eyes sensitive to light  Eyelids blinked sideways like a lizard | pp. 210 – 211  ½ mark for each correct feature |
| 32 | What are tarantulas? Why do they suddenly appear? | Hunter killer robots designed to clear out small, confined spaces. Scratch the captured Red Eye called them to help her | p. 219  1 mark for ‘hunter killer robots’ and what they do  1 mark for saying they came to help Scratch |
| 33 | When does Casey play space invaders for the last time? What happens she does? | She plays on the day of her dad’s funeral. She beats his top score. | pp. 225 – 232  1 mark for the day of dad’s funeral  1 mark for betting her dad’s score |
| 34 | Where does Pete hide when he runs away from the Rey Eyes? How does he continue to evade them? | He hides **behind a cluster of venting pipes** after turning off the plasma flow. When they come back **tracking his exo-suit, he climbs out of it** and then **moves into the vent** which was opened by a drone and **gets trapped inside**. | pp. 239 – 244  up to 2 points for ddetail and accuracy |
| 35 | How does Cheeze get mobile? And how does that help Casey’s plan to make it to the top floor? | He hacks into and then steps into Scratch’s discarded exo-suit. This means he can pretend to capture the rest of the Ghost Reapers and they can safely get to the captured Gamers. | pp. 250 – 252  1 mark for explaining Cheeze’s actions  1 mark for Casey’s plan |
| 36 | When Scratch grabs Casey’s arm in the dropship, what two things does she do? | She hisses the words, ‘game over’ in English, and makes a ‘horrible croaking noise’ which Casey realises is the equivalent of mocking laughter. | p. 260  1 mark for ‘game over and the fact that it’s in English  1 mark for ‘horrible croaking noise’ and it meaning laughing |
| 37 | Name two things that are great about the exo-suit Casey puts on when she tries to rescue Pete. | Choose from  It augmented to her body  The suit’s metal rods and joints made her faster and more powerful  The plasma rifle was no longer too heavy  When she vaults it’s effortless  The servo-motors gave her added power and cushioned the impact when she landed | p. 268  1 mark for each correct answer |
| 38 | Finish this statement ‘We came, we saw, we...’  Name the two Ghost Reapers who says it. | ‘… kicked alien butt’. It was Brain and Elite | p. 285  1 mark for exact quote  ½ mark for each boys’ name |
| 39 | Who does Casey give the army tags to? Why? What does she says when she hands them over. | She gives them to Pete. For luck. She says’ Dad would be so proud of you’. | p. 288  ½ mark for Pete  ½ mark for ‘for luck’  1 mark for exact quote |
| 40 | Where does Casey think the drop pods will land? Why is she convinced about this?  Where do they land? | Casey thinks they are in Earth’s orbit and they will land back on Earth. They actually land on the alien planet from the game Sky Wake, Hosin. | pp. 286 & 292  ½ mark for Earth  ½ mark for orbit  ½ mark for alien planet  ½ mark for Hosin |
| 41 |  |  |  |